Materials: 5 counters per player (different colours)

Goal – To get 4 counters in a row – horizontally, vertically or diagonally.

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

	12	36	8	20			
	6	27	44	15			
	55	63	21	28			
	33	10	45	35			
	2 (3	4		5		
7 9 11							

Materials: 5 counters per player (different colours)

Goal – To get 4 counters in a row – horizontally, vertically or diagonally.

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

					-		
	48	180	24	105			
	90	21	45	150			
	56	72	84	80			
	18	42	120	36			
10 8 15 3							
7 6 12							

Materials: 5 counters per player (different colours)

Goal – To get 4 counters in a row – horizontally, vertically or diagonally.

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

20 5 17 31 4 9 11							
	341	36	20	279			
	55	124	100	44			
	80	99	220	340			
	68	45	153	85			

Materials: 5 counters per player (different colours)

Goal – To get 4 counters in a row – horizontally, vertically or diagonally.

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn..

	1230	210	84	360		
	216	54	180	984		
	135	420	246	90		
	336	270	369	126		
30 6 24 14						
41 (15) (9)						

Materials: 5 counters per player (different colours)

Goal – To get 4 counters in a row – horizontally, vertically or diagonally.

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

	693	1287	105	70			
	588	35	4158	65			
	210	495	98	294			
	2079	182	147	91			
99 (5) (21) (13)							
(42) (14) (7)							

Materials: 5 counters per player (different colours)

Goal – To get 4 counters in a row – horizontally, vertically or diagonally.

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

	850	48	336	147			
	441	525	128	400			
	102	63	24	544			
	714	75	200	272			
49 (3) (25) (34)							
21 (16) (8)							