## Composite Number Bingo - Game 1

Materials: 5 counters per player (different colours)
Goal - To get 4 counters in a row - horizontally, vertically or diagonally.

## Instructions:

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

|  |  |  |  |
| :---: | :---: | :---: | :---: |
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|  |  |  |  |
|  |  |  |  |



## Composite Number Bingo - Game 2

Materials: 5 counters per player (different colours)
Goal - To get 4 counters in a row - horizontally, vertically or diagonally. Instructions:

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

| 48 | 180 | 24 | 105 |
| :---: | :---: | :---: | :---: |
| 90 | 21 | 45 | 150 |
| 56 | 72 | 84 | 80 |
| 18 | 42 | 120 | 36 |



## Composite Number Bingo - Game 3

Materials: 5 counters per player (different colours)
Goal - To get 4 counters in a row - horizontally, vertically or diagonally. Instructions:

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

| 68 | 45 | 153 | 85 |
| :---: | :---: | :---: | :---: |
| 80 | 99 | 220 | 340 |
| 55 | 124 | 100 | 44 |
| 341 | 36 | 20 | 279 |



## Composite Number Bingo - Game 4

Materials: 5 counters per player (different colours)
Goal - To get 4 counters in a row - horizontally, vertically or diagonally.
Instructions:

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn..

| 1230 | 210 | 84 | 360 |
| :---: | :---: | :---: | :---: |
| 216 | 54 | 180 | 984 |
| 135 | 420 | 246 | 90 |
| 336 | 270 | 369 | 126 |



## Composite Number Bingo - Game 5

Materials: 5 counters per player (different colours)
Goal - To get 4 counters in a row - horizontally, vertically or diagonally. Instructions:

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

| 693 | 1287 | 105 | 70 |
| :---: | :---: | :---: | :---: |
| 588 | 35 | 4158 | 65 |
| 210 | 495 | 98 | 294 |
| 2079 | 182 | 147 | 91 |



## Composite Number Bingo - Game 6

Materials: 5 counters per player (different colours)
Goal - To get 4 counters in a row - horizontally, vertically or diagonally.
Instructions:

- Take turns to identify a pair of factors for one of the composite numbers on the gameboard.
- Tell your partner the two factors. Check the calculation. (Calculator OK but try to use strategies)
- If correct, place a counter on the number. If incorrect, miss that turn.
- If all counters are used and there is no winner select a counter to move for the next turn.

| 850 | 48 | 336 | 147 |
| :---: | :---: | :---: | :---: |
| 441 | 525 | 128 | 400 |
| 102 | 63 | 24 | 544 |
| 714 | 75 | 200 | 272 |



